Thomas Wimmer

+49 681 93252123 thomas.m.wimmer@gmail.com | wimmerth.github.io

Doctoral researcher in 3D computer vision and visual semantics at the Max Planck Institute for Informatics and ETH Zurich.

Max-Planck-Institute for Informatics & ETH Zurich	aarbrücken, Germany & Zurich, Switzerland
Joint Doctorate on 3D Computer Vision; (Dynamic) Scene Reconstruction, Analysis and	•
Joint supervision by Jan Eric Lenssen, Bernt Schiele, Christian Theobalt (MPI-INF), a	nd Siyu Tang (ETHZ).
 Fellow of the Max Planck ETH Center for Learning Systems (CLS) [one of 8 successful and the European Laboratory for Learning and Intelligent Systems (ELLIS) [5% acception] 	
Technical University of Munich Master of Science in Informatics	Munich, Germany 10/2021 – 07/2024
 Cumulative Grade: 1.06 / 1 [A]; Passed with high distinction 	
 Thesis: Text-Driven Animation of 3D Gaussian Splatting Scenes (in collaboration wir – Supervisors: Federico Tombari and Andreas Geiger. 	h Google)
Institut Polytechnique de Paris (incl. École Polytechnique, TELECOM Paris)	Palaiseau, France
Master of Science in Computer Science, Specialization: Data & Artificial Intelligence	09/2022 – 09/2023
 Cumulative Grade: 18.43 / 20 [A+, Ranked first in class]; Graduation with highest h Thesis: Back to 2D: Shape Analysis through the lens of large pre-trained 2D Models 	
Technical University of Munich	Munich, Germany
Bachelor of Science in Informatics, Minor in Physics	10/2018 – 11/2021
 Cumulative Grade: 1.50 / 1 [A]; Passed with distinction 	
 Thesis: Scale-Equivariant Deep Learning for 3D Data – Supervisor: Daniel Cremers 	
University of Copenhagen	Copenhagen, Denmark
Visiting Student (Semester abroad) in M.Sc. Computer Science	09/2020 – 01/2021
Kempten University of Applied Sciences	Kempten, Germany
Early Studies Program, Informatics	10/2015 – 03/2016
WORK EXPERIENCE	
Google, Technical University of Munich Master Thesis Student	Munich, Germany / Zurich (remote) 12/2023 – 06/2024
 Co-supervision by Federico Tombari and Andreas Geiger, in collaboration with Micl 	
 Work on using video diffusion models to animate given 3D scenes. Published at 3D 	
École Polytechnique, INRIA	Palaiseau, France
Research Intern, 3D Shape Analysis	04/2023 – 09/2023
 Research internship in the GeomeriX group under the supervision of Maks Ovsjanil 	
 Work on knowledge transfer from large pre-trained (multi-modal) 2D models for 3 	O shape analysis. Published at CVPR '24.
Technical University of Munich	Munich, Germany
Teaching Assistant, Functional Programming and Verification	10/2020 – 03/2021
VOLUNTARY WORK	

European Union Strategy for the Alpine Region (EUSALP) Founding Member and German Delegate, EUSALP Youth Council

2021 – 2023

SELECTED PUBLICATIONS (FULL LIST IN GOOGLE SCHOLAR)

Do It Yourself: Learning Semantic Correspondence from Pseudo-Labels

Olaf Dünkel, <u>Thomas Wimmer</u>, Christian Theobalt, Christian Rupprecht, Adam Kortylewski Under Review, 2025

Gaussians-to-Life: Text-Driven Animation of 3D Gaussian Splatting Scenes

<u>Thomas Wimmer</u>, Michael Oechsle, Michael Niemeyer, Federico Tombari In Proceedings of the International Conference on 3D Vision (**3DV**), 2025

MEt3R: Measuring Multi-View Consistency in Generated Images

Mohammad Asim, Christopher Wewer, <u>Thomas Wimmer</u>, Bernt Schiele, and Jan Eric Lenssen In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (**CVPR**), 2025

Back to 3D: Few-Shot 3D Keypoint Detection with Back-Projected 2D Features

<u>Thomas Wimmer</u>, Peter Wonka, and Maks Ovsjanikov In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (**CVPR**), 2024

Scale-Equivariant Deep Learning for 3D Data

<u>Thomas Wimmer</u>, Vladimir Golkov, Hoai Nam Dang, Moritz Zaiss, Andreas Maier, and Daniel Cremers Preprint, 2023

Language Models for German Text Simplification: Overcoming Parallel Data Scarcity through Style-specific Pre-training

Miriam Anschütz, Joshua Oehms, Thomas Wimmer, Bartłomiej Jezierski, and Georg Groh

In Findings of the Association for Computational Linguistics (ACL), 2023

HONORS, AWARDS AND GRANTS

Project Lead at Saarbrücken Research Center for Visual Computing, Interaction and Artificial Intelligence (VIA)	2025	
 Project-specific collaboration between Google and the Max Planck Institute for Informatics. 		
Doctoral Fellow of the Max Planck ETH Center for Learning Systems (CLS) and ELLIS		
Scholarship Holder of the Konrad Zuse School of Excellence in Learning and Intelligent Systems (ELIZA)		
 Research-oriented Master's scholarship for outstanding talents in AI on track to their PhD. Part of Germany's AI strategy. 		
Scholarship Holder of the German Academic Scholarship Foundation (Studienstiftung des Deutschen Volkes)	2022 – 2024	
Monotony and non-material support for outstanding academic achievements and contributions to conjety		

Monetary and non-material support for outstanding academic achievements and contributions to society

ADDITIONAL INFORMATION

Conference Participation:			
International Conference on 3D Vision	Singapore, 2025		
IEEE/CVF Conference on Computer Vision and Pattern Recognition	Seattle, USA, 2024		
International Geometry Summit (incl. Symposium on Geometry Processing)	Genoa, Italy, 2023		
Invited Talks:			
From 2D to 3D: Applications of large pre-trained 2D models for 3D shape analysis and generative scene dynamics			
Computer Vision and Learning Group (Siyu Tang)	ETH Zürich, 2024		
Back to 3D: Few-Shot 3D Keypoint Detection using Back-Projected 2D Features			
Departments of Computer Vision (Bernt Schiele) and Visual Computing (Christian Theobalt)	MPI for Informatics, 2024		
Autonomous Vision Group (Andreas Geiger)	University of Tübingen, 2024		
Reviewer Duties: TPAMI (2024-), CVPR (2025-), ICCV (2025-), NeurIPS (2025-), SIGGRAPH Asia (2025-)			
Hobbies: Outdoor sports (Running, Cycling, Climbing, Skiing, Sailing, Football), Reading, Photography, Museums			